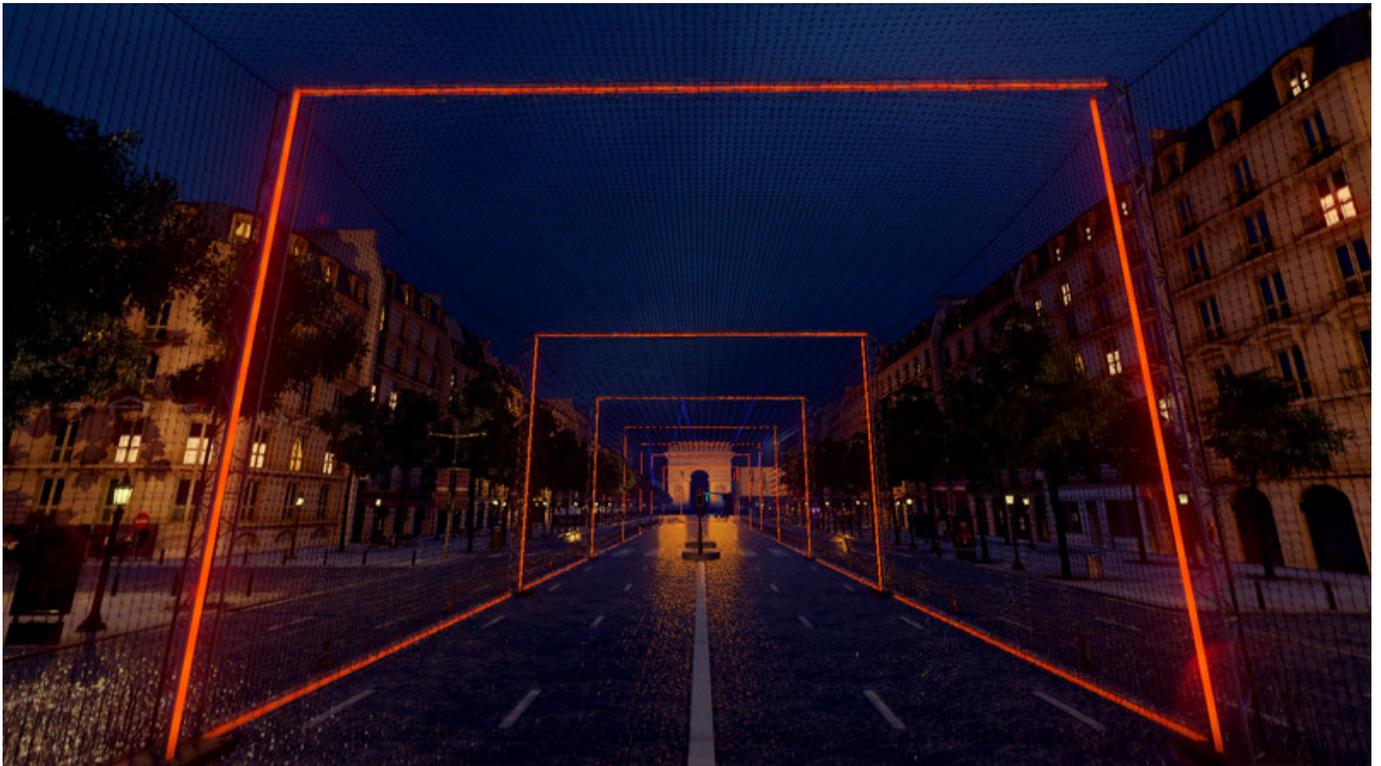


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Moekuri: Adorable Tactical SRPG Free Download [Xforce]



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## About This Game

**It's adorable! It's tactical! The doujin/indie SRPG - Moékuri! 151 Cute Creatures to try, 170+ in all!**

In a world where "Creatures," powerful beings based on real legends and myths from across the Earth, inhabit the land, girls with the ability to wield magic become "Masters"—able to summon and harness the power of Creatures to their command. Iruse Strenz is one such Master, a girl working hard to protect her village ever since the mysterious disappearance of her mother. The only clue to her whereabouts is a magical grimoire known as "Nursery Rhyme"—a tome full of mysterious symbols that no one in the village can even begin to decipher.

Together with her best friend Nika, Iruse spends day after day training her magic, but her mother is never far from her thoughts. One fateful day, a strange phenomenon occurs near the village which soon threatens everything that Iruse holds dear...

## Moékuri Features

- Solid grid-based tactical gameplay! Elemental defences, secondary summoning abilities, status effects, terrain modifiers, and more!
- 151 cute moé girls you can lead into battle! 170+ characters in all!

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- Unique art and sprites for all characters! No clone-army of recolors here!
  - Each one fights differently! Enjoy a staggering depth of strategic variety!
  - Fully voiced battle system brings combat to life! Even losing sounds are lovely!
  - 25 story stages! Make new friends, encounter new enemies, and face new challenges! Journey with Iruse and uncover the secrets of Nursery Rhyme!

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Title: Moekuri: Adorable + Tactical SRPG  
Genre: Indie, RPG, Strategy  
Developer:  
MokyuSoft  
Publisher:  
Culture Select  
Release Date: 16 Dec, 2016

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English,Japanese,Simplified Chinese







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UPDATE::: The devs have seen it fit to immediately ban me from their discussion board after this review was posted. For that I warn folks who have issues to be careful speaking up. Seems this Dev likes their dirty tricks when they don't want their filthy laundry aired out.

This is my final review edit. After enough time with four kings, I have decided they have completely lost touch with the fanbase who supported them from day one. Just as they did on playstation home for six long years.

Im going to be honest here, I'm not liking the way things are going. I thought after they had their time with playstation home, we'd see changes that showed they learned their lesson last time from customer feedback.

I remember a time when DL had a casino on ps home, it was an avitar social world with literally hundreds of mini games and places to chat and play. Game themed rooms and more. They also had a casino there and they did the same thing with chips there. The games there were PLAUGED with bugs and cheaters, very little was done. However they had no issue releasing an apartment for over 50 dollars that came with the same games you already had access to in their casino and they REFUSED to change the pricing even with such negative feedback. Oh and might I add, the people who were stupid enough to buy it lost those items anyway when ps home closed it's doors this past march.

People lost thousands of chips with no reimbursement, and the tournaments were a joke. You had to pay 4.99 for a tournament bracelet with no guarantee of any reward. Just a pat on the back for those who didnt make the cut, while they pocketed their real money.

I was much happier with this game during EA. Now? Theyre making the game completely un fun by catering to the new players they want to spend money. Bingo nerfs are beyond terrible.

Im now seated at a progressive game with over 25 players. The pot would usually be over 100k. It isn't even breaking 40k right now...and rp payouts are the same as the main floor games.

The people who bought in during early access are being pushed away to cater to the casual player with a spending problem.

I have taken a break from four kings and returned today to see if the nerfs were truly as bad as they say, I'm unhappy to report they are far worse than what players are complaining about. I remember sitting at bingo for hours, and not having this back of luck either. One could say it comes and it goes, but this is just ridiculous.

I was quick to respond to a gent who made a post on how this game is not only exploiting potential gambling addicts, but nothing more than a cash grab. I really would like to recall that person's username, so I can apologize and say they might be right.

Because the players who bought into this game and made it possible for it to even make it out of early access are being disregarded. If this is what developers plan to do to people who buy into their games in order to support a title, I am swearing off EA games entirely. Because this seems to be a NASTY habit with devs on here. They bend over backwards during EA, but after they get your money all bets are off.. Highly recommend this game to anyone who loves puzzles! Unlike other puzzle games where they give you hints and stuffs, Toki Tori 2+ drops you into 2D open world and leaves you by yourself to figure things out.

Gotta work that brain out!

It gets really addicting, I promise.

First look of the game might look like its for kids but it can be for any age range.

Pretty fun, adorable chicks, frogys and more!

Happy puzzling-!. Best expansion for a game : EVER!

I haven't had so much enjoyment playing an expansion pack. As always, Valve never fails to impress, same goes to Gearbox for their legendary game developing skills.

Opposing Force not only expands the main game, but adds major updates to the already grand foundation laid out by Half-Life. The story starts right where Half-Life starts, but you're controlling a commando of the HECU unit (which was the army

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squadrons that were trying to kill you in the original game) and the plot cuts off to a different direction that we never got to see before and also you get to have super cool buddies and with so many additions to the game which are : MANY new weapons, different equipment, lots of new characters, better AI, squad teammates with different attributes, lots of new enemies. And best thing was, I got this gem during the Valve special sale event along with the whole Half-Life collection just for 10 bucks. Best decision EVA!

10/10 - All hail Gabe, our lord.. So let's get a few things out of the way, right from the start:

- This is an "enhanced" version of a mobile game which means it's pretty awful already, from the get-go
- There's literally nothing in the way of a tutorial other than a fairly unhelpful "angry birds" style infographic. The game is incredibly light on anything that might explain it - clearly it suffers from its crummy smartphone roots.
- Cute graphics and the controls feel solid, at least.
- An interesting idea, to have the character just automatically run and all you control is the jumping (or at least that's all I can tell from this poorly explained game)

My take is that it's barely worth \$1 at most. You'll be doing better than I did if you can figure out the controls and what you're supposed to do or even how to turn a zombie minion around so he'll run in the other direction.

I'd give it a 60% but since I can't even figure out how I'm supposed to play this, I'm knocking it down to a 40% - don't purchase. Next time, Devs, do a better job of explaining the game and its controls and goals.. it is not at all what you hope for even the dinos there are pasiv in natur wil attack you. I've played Prominence twice and enjoyed it both times. This is a solitary exploration, mystery adventure. What I think I liked most about this game was the immersion of the story-telling and puzzles in this game. You wake up alone on a space ship with limited power and resources. Every challenge and puzzle stems from that reality. The story comes from discovering logs, emails and messages between the crew. You learn what happened on the ship by gleaning it from what transpired, not from magic messages seemingly left with the foresight that someone would be coming later. This gives the game a more realistic and suspenseful experience. There are two endings so they player gets to choose their fate.

Mechanics are strictly mouse driven, you don't need to switch back and forth between your mouse and WASD controls. We also get manual saves! I always like that better than playing looking for that autosave signal.

I recommend this game for adventurers who enjoy sci-fi exploration games with little handholding and a good dose of challenge.

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tis a very neat game

get it

and the other ones.. I tried that just for the fun without any expectations and have to say it was great fun. I would love to see it in my school !. Good Model. Runs very well with the gears. Works well on mainline work or on the branch lines.. The most perspective rpg in 2018. Thanks to Seaborgium Entertainment for this. I will wait new games from u guys! Good luck with ur projects!. A game broken in every important way and with some truly spectacularly bad writing.

[https://youtu.be/VjTsYZ\\_8S8wA](https://youtu.be/VjTsYZ_8S8wA). Thanks for the good game bud keep em comin. their great. A very simple Power Rangers inspired skin for Ksenia, there isn't much to say because it's VERY simple, it's a lot like Raelynn's current skins, they change the character A LOT, but it doesn't really add anything else.

[It's a simple and cheap skin, if you enjoy Ksenia and cannot afford the Dragon skin, this is a great alternative.. So impressive game~](#)

[The fairy-tale atmosphere and some parts which are toys , a child and mansions.](#)

[And easy game~](#)

[When the player meets some problems and can not find the solution from the puzzle~](#)

[Use or Click the lamp~. Adorable city builder which really shines in VR roomscale setup \(a sense that can't be conveyed from mere 2D screenshots\). Being able to move around the city and scale it up and down as desired makes it feel like a very satisfying toybox, and you can zoom in and follow your people around, or walk around your city like a giant.](#)

[I found the construction aspects the most satisfying as you get the sense of putting together a tower in virtual space. An appealing simulator which will appeal to those who are looking for a more relaxing, meditative VR experience.](#)

[Great chill soundtrack too!](#)

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